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    output("I have a "); color("TV", "yellow"); output("!");

    narration("I am the narrator!");

    dialogue("gamer", "You are cringe", "red");

    output("Which path do you want to take? Straight[1], Left[2], Up[3]");

    newLine();

    int choice1 = userChoiceNumbered(3);

    int goNext = 0;

    while (goNext == 0)

General

**Setting**

Futuristic, Post-Apocalyptic Survival, Mokoko

**Theme**

Dark Fantasy (Monsters, Cum Gobblers etc)

**Goal**

To get from the East to the West coast, to sail to europe and survive the bombies

Basic Story

Player lives in Texas, somehow people are getting infected and start to continuesly suck dicks and bite them off. One day the Gov. Issues a whole bombing of the US to eliminate the Dick Eaters (Main Enemy)

**Endings**

You get points, based on how well you do, if you don’t get enough points, you miss the last boat, leaving you to die (and your dick gets sucked dry and cut off)

**Stating Point**

Nuclear war in the world. Mokoko doesn’t get informed, since it’s so far away. The explosion didn’t reach the island, but the radiation did. Combined with some Mokoko Seeds the radiation had some horrifying effects on humans, transforming them into monsters.

Legend

Main (Intro, Title, End)

Chapter (1, 2, 3…)

* For easy selection

Path (Shared or 1 bzw. 2))

* For differences in story paths

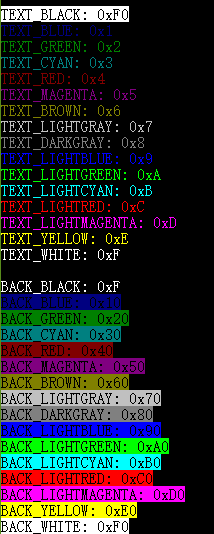
Scene

* Splits Path even further for saving capabilites

Objects

* Interactable Objects in Scene
* Template ( red is mandatory)

* 

Colors:

Story

Intro

Chapter Home

Shared Path

Your Room

Objects

Object tv(1, "TV", "It's your old TV. Looks like can it can be turned on", false, "You turn on the TV, it's flickering and producing nothing but white noise. Suddenly, the news channel turns on.");

Keyword k\_**tv**(false, { "television", "tv", "tv!", "television!", "tv?", "television!" });<

Object waterbottle(1, “Water bottle”, “Your favourite water bottle. The water looks so juicy right now. Your thoughts fill with the urge to drink from it”, false, “)

Keyword drink(false, { "drink", "drink,", "drink.", "drink!", "drink?" });

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You wake up.  
It’s still dark outside.   
You hear the damp sound of thick raindrops falling against your window. Your mom has nightshift today and you are all alone. Suddenly you remember the past.  
It’s the same as back then. The day your father went to buy milk, but never returned.

It’s a painful memory. You can still remember the days after, you still had faith in him. Every day you and your mom peeked outside your unbelievably small, disgusting apartment, in hope that he would return. But he never did.

The smell of used tissues fills your nose. It’s disgusting. You start to think about why your dad has left you. Maybe your bad hygiene made him reject you. You get   
You get out of bed and see your TV, maybe you can turn it on?  
“turn on TV”

After a loud beeping sound and a bunch of white noise, the news channel turns on.  
You hear a female voice out of the telly  
“It is 10pm on this Saturday the 10th of March 2033, and you are watching Box NEWS”  
“After the recent oopsies in the Nuclear Plant right next to the BEWE-Markt, the whole country is getting evacuated. Due to the comically large amount of traffic, the amount of accidents on the highway skyrocketed. Mokoko is entering a crisis like it has never seen before. It is estimated that the power plant is going to implode in the next two days.”

Suddenly you start to faint. Your head is getting dizzy and black fills your vision. While your vision is fading, you reach for your water bottle which is conveniently placed right next to you.

g

New Keyword  
🡪 Userinput.cpp  
🡪Keyword define  
🡪 Else if  
🡪 define drink function  
🡪 clear function  
🡪look for

Userinput.h  
🡪define function

New Object

-> in init.h declare object, in init.cpp define Object

-> in userInput.cpp in “void lookFor()” add new line where the //specific keywords

-> in “void lookOptions(bool look)” add and rename things for description and interaction

-> in “void clear()” clear ONLY keywords (doesn’t matter which keywords, just put all of them in there)